## PATRYK POLANSKI - SOFTWARE ENGINEER

#### **PROFILE**



Software engineer with five years of professional experience with the JavaScript ecosystem, including React, TypeScript, Next.js and Node.js. Comfortable with CMS platforms covering WordPress, Shopify, and Sanity. Proficient in design tools including Figma and Adobe Photoshop. Able to work collaboratively in a fast paced environment with an ability to adapt quickly to different requirements and tech stacks. Eager to further develop both front-end and back-end experience in the next role.

#### **EXPERIENCE**



London, U.K. Feb 2024 - Present

- Developing, improving and maintaining an in-house set of tools that allow the creation of interactive shopping videos and livestreams. The product is packaged as SaaS and sold as a standalone web app and can be integrated with e-commerce platforms such as Shopify
- Working on a monorepo consisting of React, Redux, React Router, Tanstack Query, TypeScript, Node.js,
  Zod, Firebase and GCP
- Designing new features from ideation and UI/UX through to implementation
- Managing the deployment process of new features and bug fixes to production
- · Participating in customer onboarding and technical calls, as well as daily stand-ups

# 2 Frontend Developer Karmoon • full-time

London, U.K. Apr 2022 - Nov 2023

- Utilised React, TypeScript and Next.js to compose reactive UIs, wrote backend API routes and built full stack applications with AI integrations
- Developed custom Shopify ecommerce sites and themes using HTML, SCSS, JavaScript, Web components and Liquid
- Set up unit tests and optimised websites with Google Lighthouse, third-party software and best practices to improve performance, SEO and accessibility
- Regularly communicated with clients to gather feedback and make adjustments throughout the project lifecycle

# 3 Web Developer & SEO / Web Designer Kinetik Solutions Limited • contract

London, U.K. Aug 2021 - Jun 2022

- Reworked website layouts and behaviour to enhance user experience and improve accessibility, which resulted in improved engagement
- Implemented SEO techniques and optimized site performance, leading to faster load times and better website visibility
- Created engaging infographics and documents that complemented the company's brand voice and elevated online presence

# Web Developer & Web Designer Selected Group • contract

London, U.K. Oct 2021 - Mar 2022

- Designed/developed interactive and modern restaurant websites for clients across the UK and Spain
- Managed a portfolio of websites with regular updates and maintenance
- Worked on an internal tool to manage online reservations and deliveries

pat.polanski@gmail.com



London, U.K. Sep 2019 - Sep 2020

- Developed WordPress themes and landing pages using HTML, SCSS, JavaScript and PHP
- Ensured smooth running of client websites and plugins by conducting monthly reviews and maintenance
- · Maintained regular communication with clients to gather feedback and ensure their satisfaction with provided services
- 👩 Design / Marketing Intern Maxxelli • full-time

Chengdu, China Jun 2019 - Aug 2019

- Created engaging and effective content using CMS platforms Wordpress and WeChat
- · Designed elegant documents and reports for the company's internal usage
- · Produced high-quality graphics for social media comms

#### **HIGHER EDUCATION**

## **Brunel University London**

2017 - 2021

- · Achieved a 2.1 Honours BA in Digital Media
- · Awarded a placement year scholarship for achieving A grades across all modules in second year of studies

## **ACHIEVEMENTS**

 Won a sustainable start-up competition during an internship in China. My responsibilities involved building a website, designing initial app concepts and creating branding for a food saving business idea. My team received an invitation to showcase work at the Paris ChangeNOW Event in 2020, which we attended to present our ideas.

#### **LANGUAGES**

- English (fluent)
- Polish (native)

#### **OTHER**

- Currently based in London, U.K., willing to relocate
- EU (Polish) and a British citizen